

# **PROJECT**

## **Make a Game about the Roman Deities!**

### **I. Objective:**

**To familiarize ourselves with the ancient Roman deities.**

### **II. Procedures:**

- **Research the ancient Roman deities in books and on the Internet (see my Latin I-B website for useful links).**
- **Be sure to find the following information about each deity:**
  - **name**
  - **domain (war, sun, wine, etc)**
  - **symbols**
  - **family relationships**
  - **an interesting story or important facts**
- **Construct a game, such as a board game or card game, that would help students to learn and remember the information listed above for each deity.**
- **The game should:**
  - **include all of the deities listed below.**
  - **include symbols, family relationships, facts and stories for each deity**
  - **be neat and creative**
  - **work and be playable – we may play some of them in class**

### **III. Groups:**

**You may work in groups of up to three students on this project.**

### **IV. Due Date:**

**The project will be due on \_\_\_\_\_.**

### **V. Grading:**

**This project will be graded on accuracy, completeness, neatness, and creativity.**

**Deities: Jupiter, Juno, Mars, Minerva, Apollo, Diana, Vulcan, Venus, Bacchus, Neptune, Mercury, Pluto, Vesta, Ceres**